

# SB20 IN-CLUB FLEET RACE CIRCUIT

29-30/6/2020

ACT 2

SAILING INSTRUCTIONS

## 1.RULES

### 1.1

The in club practice session will be governed by

- a. the rules as defined in *The Racing Rules of Sailing*.
- b. Addendum Q

## 2.NOTICES TO COMPETITORS

### 2.1

Notices to competitors will be posted on the official notice board.

### 2.2

Supplementary sailing instructions (called 'the supplement' below) will be posted on the official notice board.

## 3.CHANGES TO THE SAILING INSTRUCTIONS

### 3.1

Any change to the sailing instructions will be posted before 1000 on the day it will take effect, except that any change to the schedule of races will be posted by 2000 on the day before it will take effect.

## 4.SIGNALS MADE ASHORE

### 4.1

Signals made ashore will be displayed from the Sailing Time's flag pole.

### 4.2

When flag AP is displayed ashore, '1 minute' is replaced with 'not less than 15 minutes' in the race signal AP.

## 5.SCHEDULE OF RACES

### 5.1

Schedule of Racing is as follows:

Saturday 29/8 14:00 – 17:00 Racing

Sunday 30/8 to be decided

## 6.STARTING SEQUENCE & FLAGS

6.1 Races will be started by using RRS [26](#).

- 6.2** The warning signal flag will be a yellow Sailing Time flag
- 6.3** The starting line will be between two orange buoys.
- 6.4** Before the warning signal a **red** flag may be hoisted stating that the colour of the upwind mark is **red**.
- 6.5** There will be no general recall signal

## **7.THE COURSES**

**7.1** The course will be windward/leeward with downwind gate, finishing downwind. As shown in the diagram following the SI

## **8.MARKS**

**8.1** The marks will be orange inflatables. The upwind mark will be orange, unless a red flag is hoisted before the warning signal.

## **9.CHANGE OF THE NEXT LEG OF THE COURSE**

**9.1**To change the next leg of the course, the race committee will lay a new mark (or move the finishing line) and won't remove the original mark.

## **10.THE FINISH**

**10.1**The finishing line will be between two orange buoys.

## **11.TIME LIMITS**

### **11.1**

- ◆ Mark 1 Time Limit 20 minutes
- ◆ Race Time Limit 60 minutes
- ◆ Finishing Window 10 minutes

### **11.2**

Boats failing to finish within the Finishing Window shall be scored Did Not Finish without a hearing. This changes RRS [35](#), [A4](#) and [A5](#).

## Damage Charges

The charges below apply where it is obvious that damage/loss was caused due to misuse by the user. The definition of the damage is decided by the Bosun in charge of Match support.

Damage	Definition	Cost
Hull	Gelcoat nicks	€ 50,00
	Minor damage not requiring lamination	€ 100,00
	Minor damage requiring lamination	€ 150,00
	Major damage	€ 500,00
Sail Damage	Rips smaller than 10 cm	€ 25,00
	Rips larger than 10 cm up to 40 cm	€ 50,00
	Rips larger than 40 cm	€ 100,00
	Sail write off	€ 500,00
Flags	Loss	€ 15,00
Sheets	Damage or loss	€ 25,00
Spinnaker pole	Pole break	€ 500,00
Deck Fitting	Damage or loss small items	€ 25,00
	Damage or loss large items	€ 50,00